**Skeleton Spam**

P1 mana (# of skeletons):

End of turn1: 2 (1 skeleton)

End of turn2: 0 (4 skeletons)

End of turn3: 1 (4 skeletons)

End of turn4: 2 (4 skeletons)

End of turn5: 0 (5 skeletons)

End of turn6: 1 (4 skeletons)

End of turn7: 0 (4 skeletons)

End of turn8: 2 (3 skeletons)

End of turn9: 0 (5 skeleton)

End of turn10:

End of turn11:

End of turn12:

End of turn13:

End of turn14:

**Wraith Spam**

P2 mana:

End of turn1: 1

End of turn2: 3

End of turn3: 1

End of turn4: 3

End of turn5: 1

End of turn6: 3

End of turn7: 1

End of turn8: 3

End of turn9: 1

End of turn10:

End of turn11:

End

P1 mana (# of skeletons):

End of turn1: 1 (0 skeletons)

End of turn2: 3 (zero skeleton)

End of turn3: 5 (0 skeletons)

End of turn4: 11 (0 skeletons)

End of turn5: 3 (6 skeletons)

End of turn6: 2 (5 skeletons)

End of turn7: 1 (5 skeletons)

P2 mana:

End of turn1: 1 (0 skeletons)

End of turn2: 4 (1 skeleton)

End of turn3: 2 (4 skeletons)

End of turn4: 6 (3 skeletons)

End of turn5: 4 (5 skeletons)

End of turn6: 2 (4 skeletons)

End of turn7:

End of turn8:

End of turn9:

End of turn10:

End of turn11:

End

Upping wraith and swarm costs by 1

P1 mana (# of skeletons):

End of turn1: 0 (zero skeletons)

End of turn2: 0 (2 skeletons)

End of turn3: 5 (2 skeletons)

End of turn4: 3 (3 skeletons)

End of turn5: 2 (3 skeletons)

End of turn6: 2 (1 skeleton)

End of turn7: 2 (1 skeleton)

End of turn8: 2 (1 skeleton)

End of turn9: 0 (3 skeletons)

End of turn10: 0 (1 skeleton)

End of turn11: 2 (2 skeleton)

End of turn12: 4 (2 skeletons)

End of turn13: 2 (3 skeletons)

P2 mana:

End of turn1: 5 (0 skeletons)

End of turn2: 0 (4 skeletons)

End of turn3: 4 (3 skeletons)

End of turn4: 4 (2 skeletons)

End of turn5: 4 (1 skeletons)

End of turn6: 2 (3 skeletons)

End of turn7: 2 (2 skeletons)

End of turn8: 2 (1 skeleton)

End of turn9: 2 (1 skeleton)

End of turn10: 3 (0 skeletons)

End of turn11: 4 ( 0 skeletons)

End of turn 12: 0 (0 skeletons)

End of turn13:

Sound effects ideas:

Evasion 2

Heal2

Heal3

Magic 1

Magic 2

Silence

Sleep

Thunder1

Thunder4

Up1